

Niccolo E. Balce • Illustrator

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JOB OBJECTIVE

- To work as a 2d or 3d Artist for a creative team.
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SUMMARY OF QUALIFICATIONS

- Solid training in traditional and digital illustration.
 - Specializes on character and prop designs.
 - Other skills include animation and, environment illustrations and logo design.
 - Proficient in:
 - Adobe Photoshop CC
 - Blender
 - Autodesk Sketchbook Pro
 - Adobe Illustrator CC
 - Manga Studio
 - Can readily adapt to different art styles.
 - Willing to be trained and can learn fast.
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SELECTED PROJECTS AND EXPERIENCES

- **Senior Artist** for **Disney Interactive** for **Pirates of the Caribbean: Isles of war** and **Armies of Magic**.
- **Semi-finalist** in Blizzard's Diablo 3 Reaper of Souls art contest.
- **1st place winner** in **Wizard's "Bayonetta Re-envisioned"** competition.
- **Artist of the month** for **ImagineFX's** "Reader FXPose", issue 34.
- Clean-up animation artist for the upcoming fighting game **Skullgirls**.
- Illustrated editorials for **XBOX Nation magazine** and **Electronic Gaming Monthly**.
- Wrote and illustrated the four-part miniseries comic book **Random Encounter** and illustrated the graphic novel **Vendor** both published under **Viper Comics**.
- Illustrated for numerous trading card games including **The Red Dragon Inn**, **Huntik - Secrets & Seekers**, **Street Fighter**, and **Soul Calibur**.
- Works featured in artbooks **Exotique 4**, **Pepper Project**, **Two Faced**, and **Aphrodisia: Art of the Female Form**.
- Illustrated characters for Vision Event's project for the car show **Hot Import Nights**.

WORK HISTORY

- 2011-2014 - Senior Artist for Disney Interactive - Palo Alto, CA
- 2010 - present - Contractual Clean - Up Animation Artist for Reverage Labs - San Francisco, CA
- 2005 - 2011 - Contractual Graphic Artist/Illustrator/Character designer for Cold Fuzion Studios and The New Studio - Chicago IL / San Francisco, CA
- 2005 -2008 - Freelance Illustrator / Comic Book Writer and Illustrator - Chicago, IL
- 2004 - 2005 Graphic Artist - Dulin Advertising - Redwood City, CA
- 2003 - 2004 - Freelance Illustrator / Graphic Designer - Chicago, IL
- 2000 -2002 - Freelance Illustrator / Graphic Designer - Manila, Philippines

Education History

- BFA in Visual Communications, University of the Philippines College of Fine Arts