



ROTEM MOSTHKOVITZ

Illustrator | Cartoonist | Animator

www.rotem-m.artworkfolio.com

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Work experience

2006-Present - Freelance - Illustrator, animator, concept artist and graphic designer with over 10 years experience providing creative solutions to a variety of clients from different areas such as animation for U.S commercial for "Chegg" company, various animation projects for "Clalit" (Israel's biggest HMO) and cover art for the "Billy Bust Up" game by Booprint Games.

2017 - Snowball Studios - Storyboard artist for Mattel's "Barbie Dreamtopia" animation series.

2016 - Jelly Button - Concept artist and characters design for new games.

2013 - BFTV (Baby First TV) - Animatics and characters design, Storyboard artist of 2 full-length movies.

2012 - Playtech - Graphic and characters designer, concept artist for new games and UX/UI.

2009-2013 - Illustrated three books for "The Island of Thoughts" by Maya Shimon-Tom.

Education

2007-2011 WIZO Haifa Academy of Design and Education,
Dual Bachelor's Degree in Visual Communications and Education (B.Ed.Design)

2001-2004 Ort Motzkin high school in Kiryat Motzkin, Majoring in arts.

Languages

Hebrew - Mother Tongue

English - Very good

Software

Clip Studio Paint | Photoshop | Flash / Animate

