

Naomi Barbour

naobarbour@gmail.com

Senior/Lead Artist Portfolio: <http://www.naomibarbour.com>

EXPERIENCE

Storm8, Redwood Shores, CA — *Lead 2D Artist*

MAY 2010 - FEB 2017

Lead 2D Artist Apr 2014 - Feb 2017.

Sr Artist Feb 2012 - Apr 2014.

Game Production Artist Dec 2010 - Feb 2012.

Jr Artist May 2010 - Dec 2010.

Freelance Illustrator

MAY 2009 - PRESENT

Various commissions

Participation in 2009 SF Urban Forest Project

EDUCATION

Academy of Art, San Francisco — *B.F.A. Illustration*

AUG 2007 - MAY 2010

University of California, Berkeley — *B.A. Sociology*

JAN 2004 - DEC 2006

PROJECTS

Farm Story	Dragon Story	Dragon Story 2
Restaurant Story	Monster Story	Fantasy Forest
Bakery Story	Solitaire	Polar Pop
Nightclub Story	Bubble Mania	Hungry Babies Mania
Fashion Story	Jewel Mania	Holiday Binaries
Zoo Story 2	Slots	Events & Features
Petshop Story	Slots Adventure	
Hamster Ball	Fruit Machine (RMG)	
Cannon Ball	Candy Mania	

SKILLS

Digital Illustration

Vector Illustration

Manage & mentor a small team of artists & animators

Time management

Resource management

Strong communication skills to work with various departments

Set and maintain style guides

Provide timely feedback

Provide multiple solutions to visual problems with rough cost estimates

SOFTWARE

Adobe Photoshop

Adobe Illustrator

Adobe Flash

Maya (2013)

Unity

SourceTree

Versions

JIRA