

ALEXANDRE CHAUDRET

Character designer / Concept artist / Cinematic artist

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BOOK WEBSITE 2D : www.eyardt.artworkfolio.com

EXPERIENCE

SPIDERS GAMES Paris France

Cinematic Director and Concept Art – Since June 2012 (Permanent Contract)

CONFIDENTIAL PROJECT, PS4, X-box One, PS3, PC, Focus Home Interactive

BOUND BY FLAME, PS4, X-box360, PS3, PC, Focus Home Interactive

MARS WAR LOGS, XBLA, PSN, PC, Focus Home Interactive

Cinématique Graphist and Character Designer – August 2011-March 2012 (Determined Contract, 7 months)

2D Graphist – April-May 2012 (freelance)

OF ORCS AND MEN, X-box360, PS3, PC, Focus Home Interactive and Cyanide Studio

CG Character, CG Background, texturing, UI designs, Artworks, Intro, Outro - July-August 2010 (Internship, 2 months)

FAERY, LEGENDS OF AVALON, XBLA, PSN PC, Focus Home Interactive

FREELANCE ILLUSTRATOR International – Since 2012

Scholastic – Book Cover – *Magisterum The Iron Trials* – *The Copper Gauntlet*

Paizo – Role Playing Game Board Game – *Pathfinder*

Demented Games – Independent Miniatures Character Design

INDE Games – Independent Role Playing Game Board Game

Tempus Ren – Independent Role Playing Game Board Game

Fantasy Flight Games – Trading Card Game – *Warhammer Invasion*

Acute Games Boost – Trading Card Game – *Fantasy Rivals*

BUF COMPAGNIE Paris France

Texturing and Mapping, Character Designer, CG VFX - June-August 2009 (Internship, 3months)

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SKILLS and LANGUAGES

Softwares Adobe PHOTOSHOP, Autodesk 3D STUDIO MAX, Z-Brush, Adobe Première, Adobe After Effect
Adobe Illustrator, Artrage

French Mother language

English Good level (oral and written) (three years in Chicago, USA ; vacation in Laguna Beach, California)

German Basic school level

EDUCATION

2006/2011 : **Graduated at SUPINFOCOM Valenciennes, as CG Graphist**

Director and lead artist on « Jack & Chuck », 3D short-movie : <http://www.jack-and-chuck.com/>

(1^{er} price at Panam'anim festival, decerned by Claude Lelouch, nationaland international selections)

2005/2006 : Ateliers de Sèvres de Paris (preparatory art school)

2005 : Baccalauréat S (scientific), Plastic Arts option (Lycée Sainte Geneviève, Asnières, France)

OTHERS

Plastic arts speaker - college and high school level, Lycée Sainte Geneviève, Asnières France

French fantasy novels (*La Promesse du Chasseur, La Gâchette, L'Enfant de Rudolf, la Coundra*) currently corrected for editing.