



Tannie Duong

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<http://tannie-art.daportfolio.com>

AWARDS:

- 2007 "Redesign Your School" contest sponsored by the American Architectural Foundation (AAF) and Target - Semifinalist,
- 2009, 2011, 2012 Academy of Art University Spring Show Exhibitor
- 2010 Academy of Art University - President's Honor List

HOBBIES!

- Games, comics, and reading to stimulate the mind!
- Music
- Amateur photography and photo comping
- Blogging and some SEO

Summary

Self-motivated, adaptable illustrator knowledgeable in art and designing, great oral and written communication, thrives in collaborative environment, and all-around reliable. Proficient in painting in Photoshop and traditional media.

Education

Academy of Art University, San Francisco, CA - *BFA Illustration 2012*

Skills

- Branding, logo design, and graphics for print knowledge
- Illustration and designing skills
- Strong critical thinking, analytical skills, problem-solving, and attention to detail; concerned with quality.
- Excellent communication skills and interpersonal skills; able to work in a team and independently
- Software knowledge: Adobe CS6 Creative Suite: Photoshop, Illustrator, Flash, Indesign

Experience

FREELANCE ARTIST, SELF-EMPLOYED, CALIFORNIA — 2010-PRESENT

- Worked with Voltage Entertainment on characters for "To Love and Protect" and "My Lover is a Thief.
- Free Range Studios: Collaborated with art and animation directors to redraw characters, animate in Adobe Flash, and created various illustrations.
- Carried out client commission and gigs for Logo design, tattoo designs, portraiture and caricature art. Managed artist alley table at AM² and Anime Expo.

GRAPHIC DESIGN INTERN, CIE GAMES, LONG BEACH, CA — FEB 2012 - JULY 2013

Created pre-production assets for Facebook Cartown, designed concept characters for Pizza Guy, and made car wraps. Textured 3D assets in Unity. Created marketing and promo material for Facebook.

CHARACTER SUPERVISOR, ATMG PRODUCTIONS, SAN FRANCISCO, CA — FEB 2011 - MAY 2012

Critiqued and gave feedback on character designs. Conceptualized and redrew main character and worked with 3D modelers to create on-model assets.

MACY'S HOLIDAY ASSOCIATE, SAN FRANCISCO, CA — NOV-JAN 2013

Assisted customers with excellent customer service, operated a cash register, rung up sales and returns, go-backs, and organized Holiday Trim Department.

GRAPHIC DESIGNER, SPJA, ANAHEIM, CA — APR - 2007-JULY 2008

Completed a set of 32 wall art for Exhibit Hall décor, poster mockups, and set of 4 photography event postcard art.